

IBERIA PARISH LIBRARY

educate • enlighten • entertain

Interactive movies give the audience an active role in the showing of movies, such as responding to what characters say, acting out certain scenes, or interacting with props. The following script was designed for the Hocus Pocus Interactive Movie program hosted by Iberia Parish Library. We are providing you with this script in the hopes that you can enjoy this at home with your family and friends this Halloween season!

Below is a list of the "props" we provided during our program to use with the script. We will also suggest some possible substitutes that you can use from around your home. If you do not have access to a specific prop, feel free to substitute or skip the props altogether!

Most props are per person, though some can be shared.

Prop List:	Possible Substitutions:
Glowstick	Flashlight, Phone light, Any light up toy or device
Hershey's Kiss (4 per person)	Any candy would work
Plastic eyeball (Halloween decoration)	Bouncy balls, stress ball, anything round
"Broomstick" on a popsicle stick	Draw your own broomstick or create your own with supplies around your house.

Streamer	Confetti, party horn
Battery operated tea-light	Lamp, flashlight, candle
Pretzel sticks	Anything that is similarly shaped to a finger and can be "snapped" in half
Red hots	Any "spicy" or "fiery" snack
Happy Cola candy	Anything that could represent a potion, whether it be bottle shaped candy or an actual drink



Welcome to the Hocus Pocus Interactive Movie program! Be sure to follow along with the script during the movie and use the props in your bag!

Things to do throughout the movie...

- Every time Mary smells a child, sniff loudly!
- Every time Winifred shoots lightning, wave your glowstick and yell "ZAP!"
- Every time Winifred summons her book, yell "We're in a library!"
- Cover your ears any time any of the witches sing.
- Cry loudly any time someone calls the witches ugly.
- Every time a main character says "Trick or treat!", eat a Hershey's Kiss!
- Every time Billy loses his head, throw up your eyeball!
- Every time the witches fly, hold up your "broomstick" and say "Let's fly!"

Interactive Movie Script:

All of these shout-outs and interactions are in order of when they happen in the movie! Pay attention to the cue and say/do the responding action! After using a food item for an interaction, you may eat it! Please do not eat it before that point.

Order	When this happens	You do this!
1	When they're searching for Emily	Yell, "Emily, Emily!"
2	When the Sanderson sisters first come on screen	Say, "A witch!"
3	When Winifred says, "Oh look another glorious morning!"	Say, "Good morning, Winnie!"
4	When Winifred says that she needs to concentrate	Say, "Shh!"
5	When Thackery turns into a cat	Say, "Meowwww!"
6	When the teacher scares the student	Scream and toss up your streamer!
7	When Max says he's from LA	Say, "That's totally RAD, dude!"
8	When the bullies show up again while trick-or-treating	Say, "Not these guys again!
9	When Max says "That's just a bunch of hocus pocus!"	Say, "That's the title of the movie!"
10	When Max lights the black flame candle	Turn on the tea light on your table!

11	When Max summons the burning rain of death	Scream and duck down!
12	When Mary suggests forming a calming circle,	Say, "She IS calm!"
13	When Binx comes back to life	Applaud.
14	When Billy's fingers get broken off	Yell "Ouch!" and snap your pretzel in two!
15	After Winifred says "Amuck"	Jump up and down, saying "Amuck, amuck, amuck!"
16	After Dani explains what happened to her mom	Say, "What a story!
17	When Winifred says, "Dance 'Til You Die!"	Dance until the scene ends!
18	When they lock the Sandersons in the oven	Eat your Red Hots!
19	When Mary is about to fly on a vacuum	Say, "That's not a broom!"
20	When Max and Allison almost kiss	Eat a Hershey's Kiss
21	When Max tricks the witches into believing it's sunrise	Scream and take cover!
22	When Max drinks the potion,	Eat your Happy Cola candy!
23	When Billy goes back in his grave	Yawn and say "Goodnight Billy!"
24	When the gate closes	Say, "The End!"
25	When the credits roll	Applaud!